



EMERGENT COLLECTIVE ONE

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One of the aspects I greatly admire about the communities I interface with (primarily Flash developers, but digital tech people of all stripes) is that there is such a diverse amount of talent, interest, and drive among these individuals. More than any other group of people I've come across, there seems to be an inordinate amount of developers who also spend their time doing some form of audio composition.

What better way to highlight their efforts on both fronts than to put together a compilation album of their audio work along with related information and offer it to the community at large?

[Posted at <http://inflagrantedelicto.memoryspiral.com/> April 2010]



Introduction

James Allen

(James Allen)

I have always loved using my voice, right from my teens where I would experiment via a parallel port sound sampling unit for my beloved Amiga computer. Often pretending I was the deep voiced 'trailer guy', I'd attempt to create my own trailers. :)

I love reading a script and then bringing it to life in a range of different styles. My biggest buzz is hearing a fully produced spot - it astounds me how incredible my voice can sound when a producer has worked their magic.

Twitter: @JamesAllenVoice

James Allen Voice Talent
<http://jamesallenvoice.com>



Cyberpunks

Partition 36

(Andrew Jones-Gonzales)

Writing music came before I really got into IT and development, and I've always tried to keep it as separate as I possibly can. But, over the years, some of my development humor has worked its way into my music with tracks like "ROT13" and the entire album "(incf partition-36)". Today my music is more like an occasional reminder that I would much rather be doing that than any sort of IT or development work.

On a side note, the vocal track on this song is a slightly-edited paragraph taken from an online text called "The Cyberpunk Manifesto".

<http://www.partition36.com/>

MY BROTHER AND • I

What a Night

My Brother And I

(Sean Moore)

My Brother And I digitally produce electronic music across several genres including Dubstep, Ragga Jungle, Downtempo, Hip Hop and Electro. The group consists of two members, thotskee and Observe. thotskee (aka Sean The Flex Guy) is a digital audio producer and DJ. Observe is a digital audio producer and an MC.

Check out <http://mybrotherandimusic.com/> for news, downloads and releases.



PHP

Lee Fernandes

(Lee Fernandes)

I like thick beats, and I struggle with lyrics, but can do something nice from time to time. Some of the style I learned in music production translated to application development, a general willingness to try new approaches. And the pragmatism of development cycles came back to my music production workflow, so I bang em out dutifully.

<http://leefernandes.com/>



You Make Me Feel

Jazpicious

(Ain Tohvri)

Artwork, Written-By, Producer - Ain Tohvri (@tekkie)
Flash developer and owner of Flashbit LLC
Flash dev since 1999, music maker since 1995.

As a man in the middle of Math + programming and design + creativity, Jazpicious is as controversially in the middle. It reaches out for the melodic parts blended in the programmed drums and the bassline, the main ingredients of what some may refer to as Jazzstep, a sub-genre of Jungle. Even so, labelling remains insignificant. Take a listen!



Sleep Tick v2

The Compilers

(Eric Fickes, Jun Heider,
and Scott Sheridan)

The Compilers are a Denver-based music group whose members - Eric Fickes, Jun Heider, and Scott Sheridan - are also programmers. Since forming in April 2009, the band's mission has been to combine their interests in music and technology by creating interactive and generative musical experiences, mainly by leveraging the Adobe Flash platform.

The spirit of a Compilers show is less about being a final statement of what's possible with these technologies as they exist today, but more about demonstrating "proofs of concepts" that they hope will inspire others to invent new and exciting ways of merging technology with art.

<http://www.compilersworld.com/>



Gravity Amplifier

Sea of Arrows

(Cliff Hall)

When I was a child there were these odd depressions out in our backyard which my detailed analysis proved (at least to me) could only have been left there by the crushing weight of UFO landing gear. Today, of course, we know they were left not by physical contact with the craft but rather by the proximity effect of the onboard gravity amplifiers...

<http://seaofarrows.com/>



Audua

Sean McCracken

(Sean McCracken)

Dad, Autodidact, Developer (AS3, Java, Unity3d), R&D @Influxis, Math Dude, Game Dev/Junky, Heavy Sigher, Ex-Audio Engineer/Musician/Composer

<http://twitter.com/Seantron>

<http://soundcloud.com/Seantron>



Strangling Strangers

An Early Morning Letter, Displaced

(Joseph Labrecque)

From the forthcoming EP release "6 Threads".

An Early Morning Letter, Displaced is the ambient recording project of studio artist, Joseph Labrecque. Founded in 1999, this expressive undertaking combines elements of dark ambient, ethereal, and touches of atmospheric neo-classical to form a unique sound. Born from the initial concept of infusing whispered poetry within an expressive aural backdrop, this venture has surpassed its origin to become a true force in the area of independent, underground music.

<http://memoryspiral.com/>



A Mother's Love

Bugbear

(Peter Degen, Roland Zwaga,
Felix van Dommelen)

I am a Flex developer by day and industrial/dark ambient freak by night (oh, and Spring Actionsript developer by night too: <http://www.springactionsript.org>), I have no idea how the two influence each other but it keeps me sane.

With the sophomore 'The Tragedy Document', Bugbear strays further from the periphery of musical form and into the realm of abstract sonic collage. Firmly seated on an organic fundament based largely on vocal expressions and cosmic crackle the Document subsequently blends a harsh and cold digital layering into the aural landscape with intermittent guitar improvisations completing the vista. 'The Tragedy Document' is a short testament to the human futility and its inherent nature to destroy all things beautiful.

The track 'A mother's love' is an unreleased track off the upcoming third album 'An incomplete silence'.

<http://www.myspace.com/tragedydocumented>



The White Lodge

Sleepwalker

(Kevin Suttle)

From the album “A Series of Controlled Falls”.

Music is one of the earliest forms of communication in human existence, yet still today, we use it as inspiration to create highly complex, interactive art. Kind of blows your mind doesn't it?



**“Threads” generative art created with
the Adobe Flash Professional CS5 Deco Tool
and the HYPE Framework.**

<http://www.hypeframework.org/>

Collection conceived and implemented by Joseph Labrecque.

Photography and booklet layout through
Adobe Photoshop CS5 and Adobe InDesign CS5.

Cover art "Torn Fragments" by Leslie Labrecque.

Contributors are representative of the ActionScript,
Adobe Education Leader, Adobe User Group, AIR, ColdFusion, Flash,
Flex, Joomla!, Linux, Lisp, PureMVC, PHP, and Unity 3D communities...
among others.

Special thanks to Vicky Ryder and CodeBass (<http://codebass.net/>)

Most importantly - thanks to all who have contributed to this release.



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